# GAME DESIGN 1A: CHARACTER DESIGN SHEET

NAME:

AGE:

LOCATION:

SKILLS:

LOOKS:

PERSONALITY:

BACK STORY:

HEALTH: DAMAGE: SPEED: /10

## GAMEPLAY + CONTROLS

### WEAPONS & POWER-UPS:

DETAILS:

BUTTON:

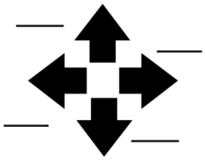
DETAILS:

BUTTON:

DETAILS:

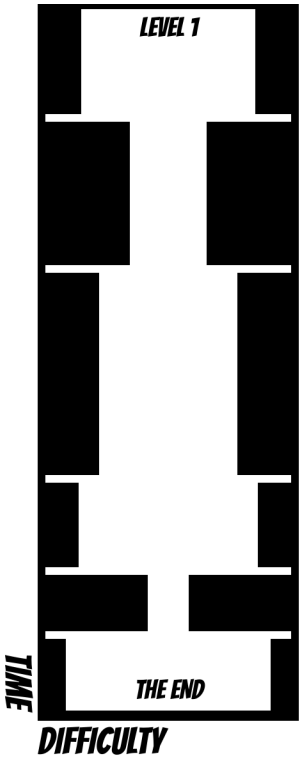
BUTTON:

MOVEMENT:



ABILITIES:

## THE HERO'S JOURNEY (OPTIONAL)




THE QUEST:

UNKNOWN DANGER:

KNOWLEDGE ATTAINED:

MASTERY:

FINAL CHALLENGE:

REWARD: